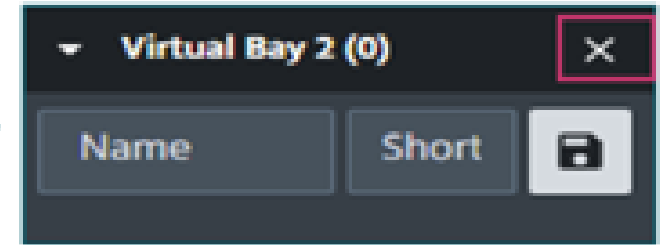


Virtual Bays can named - simply type the name of the new bay, and then click **save**.



To **delete** a Virtual bay simply click on the x next to the name of the VB.